

Sheila and Stephenie Allt Memorial Tournament- Playing Rules- 2024

1- Eligibility –

All participating teams must be currently registered with their provincial association. All teams outside the jurisdiction of Soccer Nova Scotia must have an authorized travel permit form from their governing body and supply proof if requested. Participating teams are required to complete and submit by the stated deadlines, the team roster as provided.

The tournament committee and Soccer Nova Scotia not be liable for any injury to any participants in the tournament on or off its fields. All teams outside of the jurisdiction of Soccer Nova Scotia must carry and supply proof of injury and liability insurance while participating in the tournament if requested.

A player may be registered only on one team for the tournament. However players can play for more than one team as long as they are being called up not across and follow all other Soccer Nova Scotia Guide and CSA lines in regards to times allow to play in a 24 hour period. (Exemption for PEI Provincial teams on player movement is allowed as play up only. This is due to the nature that there team come to finalize their winter programs and organize teams for summer play). Players have to be registered for the lower age team but can play unlimited up.

2- Roster –

Team roster will be limited to 27 players. All players must be registered with SNS or comparable governing body. Proof of age must be available upon request. Teams playing games within the tournament and league games such as NSSL must adhere to league rules.

3- Weather-

- a. During the round robin series as a result of deteriorating weather conditions, the tournament committee reserves the right to shorten the length of any game in an effort to ensure that all games are played. Further, if necessary, the committee may cancel any game which does not have a bearing on the final standings of any group, as a result of these adverse weather conditions.
- b. Should a game in progress be terminated due to weather conditions after the first half of play has been completed, the game shall be considered complete and the score at the termination shall stand.
- c. Allt Memorial Soccer cannot be held responsible for inability to complete games due to weather. We reserve the right to adjust the schedule as required.

4- Forfeits –

- a. For 11 aside if a team is unable to field seven (7) players at the start time and 5 for 7/9 aside the game shall be forfeited unless the offending team is able to present an explanation that the tournament committee accepts as reasonable for its late arrival. Teams are expected to check in with the field marshal 15 minutes prior to the game.
- b. If a team forfeits its last game of the round robin series, all games played by that team in the tournament shall be eliminated and all of their opponents will receive a 1-0 victory and three (3) points, regardless of the actual games scores. The actions of the offending team shall be reported to their club, district and provincial associations for inappropriate action.

5- Standings – For U13AA and above Teams are randomly seeded due to the early nature of the season. U8,U9,U10,U11,U12 do not keep standings. U13A and B above do keep standings but will be played as round robin for this event.

Current NSSL /SNS Divisions are – U12AA, A, B, U11 SKILL CENTER POOL1 and POOL 2, U10 SKILL CENTER POOL 1 and POOL 2, U9 SKILL CENTER BALANCED AND U8 SKILL CENTER BALANCED.

- a- The round robin standings shall be determined by utilizing the following criteria:
Points will be awarded: WIN – 3 TIE – 1 Loss – 0

- b- If, at the end of round robin play series there is a tie, the higher placed team will be identified according to the following criteria an order:
 - i. The winner of the game between the two teams.
 - ii. The team with the highest goal differential
 - iii. The team with the most goals for. (Limited to 9 goals per game)
 - iv. The team with the least goals against.
 - v. If all the above criteria does not result in a clear placement, a coin toss completed by the committee will be done and teams notified on placement. This is due only to field time and the limited hours given to use the field indoors and outdoors and does not allow for the length of time it takes for penalty kicks.

- c- Playoff games will be played as follows for U13B and above only for 2024.
 - vi. In a division of 4 teams
 - 1. Championship medal 1 vs 2
 - 2. Bronze medal 3 vs 4
 - vii. In a division of 5 teams (1 division)
 - 1. Championship medal 1 vs 2
 - 2. Bronze medal awarded by point to 3
 - ix. In a division of 6 or more teams (2 divisions)
 - 1. Championship game- winners of crossover games as outlined in the round robin schedule
 - 2. Bronze medal game- Losers of crossover games as outline in the round robin schedule.

- d- It is the responsibility of the coach/manager of each team to check their team's Standings with the Field Marshal/ Tournament Chair to determine their placement on the cross over and or medal rounds.

6- Conduct of tournament-

The referee's decision in matters concerning the application of the rules of the game and the decision of the tournament committee regarding conduct of the tournament shall be final.

7- Protest –

No protest shall be entertained unless accompanied by a \$500.00 certified cheque made out to the Sheila and Stephenie Alt Memorial Soccer Tournament. Decisions of the tournament committee on matters of contention shall be final.

8- Substitutions-

Unlimited. (Unless game is being used as NSSL league game then league rules apply)

9- Player Equipment-

It is the responsibility of all teams to bring their primary uniforms and alternate strip or pennies. In the event of a conflict of jersey colour, the away team will be required to change (second team on the schedule). The keeper jersey shall be distinct from those of her teammates, the opposing team and the referee. All players must wear shoes and shin pads which conform to the requirements of FIFA LAW IV. SHIN PADS ARE MANDATORY!

10- Referee's –

The tournament shall provide Soccer Nova Scotia registered referees- 1 referee and 2 assistant referees for all games and will attempt to work with local referee associations in assignment to

referees to games. U8,U9 leaders only and U10,U11,U12C will only have single referee (No Assistant's)

11- Duration of the games prorated for limited field timing:

- a. U17/U18 – 2 halves of 40 minutes of 25 minutes
- b. U15 – 2 halves of 35 minutes
- c. U13AA – 2 halves of 30 minutes
- d. U13A – 2 halves of 30 minutes
- d. U12A and AA and U13B & C–2 halves
- e. U11 - 2 halves of 25 minutes
- f. U10 - 2 halves of 25 minutes
- g. U8/U9 - 2 halves of 25 minutes

12- Retreat lines

As per SNS retreat lines apply to all from U8 thru to U13AA. (U8 & U9 retreat line is set at ½ , U10+ the retreat line is set at 2/3rds/)

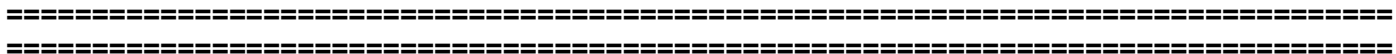
13- Ball Size

Note ball size for U8/U9 Size (3), U10 is Size (4) and for U12 and U13 either Size (4) or light size (5) All other use FIFA size as per guide lines.

14- Cautions / Ejections

- a. Caution: If a player or a team official receives two (2) cautions during a game there will be a one game suspension beyond the game in which they receive the cards.
- b. Ejection: If a player of team official is ejected from a game, an automatic one (1) game suspension will be invoked against the offending individual. The suspension will be in effect during that team's next scheduled game. The tournament committee reserves the right to impose a longer suspension if deemed necessary.

All incidents' of cautions and ejections will be accompanied by a written report sent to the appropriate club, district and provincial association. In the event of verbal or physical abuse to referee in accordance with Soccer Nova Scotia policies there will an automatic suspension from the tournament and a report will be sent to the Soccer Nova Scotia Discipline committee for review.



U8-U9 (5-aside) Skills Center Rules for Play

Law 1-The Field of Play: Length: 30 m Width: 25 m

One standard 7 aside field split into 2 X 5 aside. Cross Field

Field Markings: Distinctive lines not more than fifteen (15) centimetres wide. The field of play is divided into halves by CONES on touch lines which is also

retreat line.

Goal Area: None

The Penalty Area: NO penalty area.

Flag posts: Conform to FIFA if used.

The Corner Arc: Conform to FIFA if marked.

Goal Posts: Goals must be placed on the centre of each goal line and measure 5 feet X 8 Feet

Law 2-The Ball: The ball must conform to FIFA standards and **must** conform to the FIFA inflation specifications. Size four (3)

Law 3- The Number of Players:

A match is played by two teams, each consisting of not more than seven (5) players, one of whom is the goalkeeper. A match may not start, or continue, if either team consists of fewer than five (3) players, one of whom is the goalkeeper. **All players shall play equal playing time.**

Substitutions: At any stoppage, substitutions are unlimited and must be done with the officials' permission.

Law 4- The Players Equipment: Conform to FIFA. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams. The goalkeeper should wear a colour that distinguishes him/her from both teams. Shin guards are mandatory and must be worn under the socks. Jewellery is not permitted.

Law 5- The Referee: One referee as per Soccer NS regulations. The referee's role is to keep players safe and to ensure that the game is played under the "fair play" code. (Duties conform to FIFA)

Law 6- The Assistant Referee: None

Law 7- The Duration of the Match: The match will be divided into two (2) halves of 25 minutes. There shall be a half-time interval of 1-5 minutes.

Law 8- The Start and Restart of Play: Conform to FIFA with the exception that opponents of the team taking the kick-off are at least nine (9) metres from the ball until it is in play.

Law 9- The Ball In and Out of Play: Conform to FIFA.

Law 10-The Method of Scoring: Conform to FIFA.

Law 11-Offside: Not applicable.

Law 12-Fouls and Misconduct: Conform to FIFA.

Law 13-Free Kicks: Conform to FIFA with the exception that opponents are at least nine (9) metres from the ball. An indirect kick awarded to the attacking team that occurs inside the penalty area shall be taken from the outside edge of the penalty area in line where the offense took place.

Law 14-The Penalty Kick: Conform to FIFA with the exceptions that the penalty mark is marked at nine (9) metres from the goal line. All players except the player taking the kick must be nine (9) metres from the ball.

Law 15-The Throw-In: NO throw in's. Kick or dribble ins only.

Law 16-The Goal Kick: Conform to FIFA except that it shall be taken from anywhere within the penalty area. Opponents must retreat to retreat line or ½ way line.

Law 17-The Corner Kick: Conform to FIFA with the exception that opponents remain at least nine (9) metres away from the ball until it is in play.

U10 & U11 (7 aside) Skills Cener Rules for play.

Law 1 The field of Play – Length 55M x Width 36M

Games should be played on a 7 aside field BMO indoor 1,2,3,4) If games are outdoors they must be lined to similar dimensions or ½ of full field

Field Markings: Distinctive lines not more than fifteen (15) centimetres wide. The field of play is divided into halves, marked by a centre line and by a centre spot that is located at the midpoint of the centre line. A circle with a radius of nine (9) metres may, but not mandatory, be marked around it. Cones will be place on touch line marking retreat line.

Goal Area: As marked on field for 7 aside.

The Penalty Area: A penalty area is defined at each end of the field as follows:

Two lines are drawn at right angles to the goal line, eleven (11) metres from the inside of each goalpost. These lines extend into the field of play for a distance of eleven (11) metres and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the penalty area. Within each penalty area a penalty mark is made nine (9) meters from the midpoint between the goalposts and equidistant to them.

Flag posts: Conform to FIFA if used.

The Corner Arc: Conform to FIFA if marked.

Goal Posts: Goals must be placed on the centre of each goal line and measure 5.486 x 1.83 metres (12 feet wide and 6.5 feet high).

Law 2-The Ball: The ball must conform to FIFA standards and **must** conform to the FIFA inflation specifications. Size four (4)

Law 3- The Number of Players:

A match is played by two teams, each consisting of not more than seven (7) players, one of whom is the goalkeeper for U11 and nine (9) aside for U12.

A match may not start, or continue, if either team consists of fewer than five players, one of whom is the goalkeeper.

All players shall play equal playing time.

Substitutions: At any stoppage, substitutions are unlimited and must be done with the officials' permission.

Law 4- The Players Equipment: Conform to FIFA. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams. The goalkeeper should wear a colour that distinguishes him/her from both teams. Shin guards are mandatory and must be worn under the socks. Jewellery is not permitted.

Law 5- The Referee: One referee as per Soccer NS regulations. The referee's role is to keep players safe and to ensure that the game is played under the "fair play" code. (Duties conform to FIFA)

Law 6- No Assistant Referee: No assistant referees as per Soccer NS regulations for, U11 skill center or U12C where Law 11 is enforced. (Duties conform to FIFA)

Law 7- The Duration of the Match: U10/U11 - The match will be divided into two (2) halves of twenty five (25) minutes each. There shall be a half-time interval of five

(1-5) minutes depending on field time.

Law 8- The Start and Restart of Play: Conform to FIFA with the exception that opponents of the team taking the kick-off are at least nine (9) metres from the ball until it is in play.

Law 9- The Ball In and Out of Play: Conform to FIFA.

Law 10-The Method of Scoring: Conform to FIFA.

Law 11-Offside: In effect where applicable. See Law 6.

Law 12-Fouls and Misconduct:

Conform to FIFA with the exception that an indirect free kick is awarded to the opposing team at the center spot on the halfway line if a goalkeeper punts or drop-kicks the ball in the air from his/her penalty area into the opponents penalty area. Cautionary and expulsion cards are used.

Law 13-Free Kicks:

Conform to FIFA with the exception that opponents are at least nine (9) metres from the ball. An indirect kick awarded to the attacking team that occurs inside the penalty area shall be taken from the outside edge of the penalty area in line where the offense took place.

Law 14-The Penalty Kick:

Conform to FIFA with the exceptions that the penalty mark is marked at nine (9) metres from the goal line. All players except the player taking the kick must be nine (9) metres from the ball.

Law 15-The Throw-In: NO Throw in's – Kick in or Dribble in only.

Law 16-The Goal Kick: Conform to FIFA except that it shall be taken from anywhere within the penalty area. Opponents must retreat to retreat line as marked by cones on the touch line until ball is in play.

Law 17-The Corner Kick: Conform to FIFA with the exception that opponents remain at least nine (9) metres away from the ball until it is in play.

U12AA,A,B, and U13AA,A,B, 9 aside Rules.

The SNS age specific modifications to the FIF Laws of the game.

Law 1 Field of play – Length 70-75m Width 50-55 M

Field markings: Distinctive lines not more that 15 centimeters wide. The field of play is divided into halves, marked by a center line (CONES) and by a center spot that is located at the midpoint of the center line. A circle with a radius of 9 M may or may not be around it.

Goal area – None

The penalty Area: A penalty at each end of the field will be marked with two mines at right angles to the goal line, 11M from the inside of each goal post. These lines extend into the field of play for 11M and are joined by a line parallel to the goal line. The area bounded by these lines is a goal line penalty area. Within each penalty area a penalty mark is made 9M from the midpoint between the goal posts and equidistant to them.

Flag Posts- Conform to FIFA if used.

Corner Arc: Conforms to FIFA if marked

Law 2 Size of ball- The ball must conform to FIFA standards and must conform to FIFA inflation specs. Size 4 or light size 5.

Law 3 Number of players: The match is played by 2 teams each consisting of 9 (aside) for all U12 and U13 games. A match may not start or continue if either team consists of fewer than 6 players. One of whom is the goalkeeper. All players shall play equal playing time.

Substitutions: At any stoppage, substitutions are unlimited and must be done with the officials permission.

Law 4- The Players Equipment: Conform to FIFA. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams. The goalkeeper should wear a colour that distinguishes him/her from both teams. Shin guards are mandatory and must be worn under the socks. Jewellery is not permitted.

Law 5- The Referee: One referee as per Soccer NS regulations. The referee's role is to keep players safe and to ensure that the game is played under the "fair play" code. (Duties conform to FIFA)

Law 6 assistant referees – 2 Assistant should be used on the lines.

Law 7- Duration of the match- will be 25 minutes for U12 and 30 Minutes for U13. All players should play equal playing time.

Law 8 Restart of play – Conform to FIFA with the exception that opponents of the team taking the kick-off are at least 9M from the ball until it is in play.

Law 9 The ball on or out – Conform with FIFA

Law 10 The method of scoring – Conform with FIFA

Law 11 Offside – In effect where applicable with law six.

Law 12 Fouls and Misconducts - Conform with FIFA with the exception that if a goal keeper kick the ball from his penalty area into the opposing teams penalty area the game is stopped and a drop ball is given to the opposing team at the ½ way line.

Law 13 Free Kicks – Conform with FIFA with the exception that opponents are at least 9M from the ball. An indirect kick awarded to the attacking team that occurs inside the penalty area shall be taken from the outside edge of the penalty area in line where the offence took place.

Law 15 The Throw in- Conform with FIFA

Law 16 Goal Kick – Conform with FIFA except opposing players shall be 9M away from ball.

Law 17 Corner Kick – Conform with FIFA except opposing players shall be 9M away from ball.

REMEMBER THE FIRST RULE OF THE TOURNAMENT- HAVE FUN AND ENJOY THE GAME!

Best of luck and hope for good weather
See you on the pitch and Tournament Committee